



SAS Australasian Slam Tournament Rules and Regulations 2026

Game Balls:

Game balls will be supplied.

All games will use the Molten BG3800, composite leather

The following sizes will be used: Boys and Girls U12 and Girls U14: Size 5
 Boys U14 and Girls U16-Adult : Size 6
 Boys U16- Adult: Size 7

*Teams are to provide their own warm up balls.

Mouthguards:

Mouth guards are preferred for all grades and participants.

Draw:

Team requests cannot be guaranteed, but we have tried to accommodate where possible.

Game Times:

Warm Up Time (a maximum of) 10 minutes

Playing time: 4 x 8 minute quarters- Stop Clock with 24 second clock in play where available.

Half Time: 3 minutes

Quarter Time: 1 minute

Extra Time/Overtime: 2 minutes (Game will continue with 2 minute overtimes until a winner is eventually found)

Extra Period Intervals: 1 minute

Time Outs: 2 in first half, 3 in the second half but only 2 in the last 2 minutes of 4th quarter.

One per over time period - All time outs are 60 seconds long, 1 per overtime

Technical Meeting:

The technical meeting is available for teams to attend via zoom. It is preferred for a coach and/or manager from each team to attend. The zoom link will be emailed to all team contacts.

Awards Ceremony:

The awards ceremony will be presented directly after their finals match.

Awards: Medals: Gold- grade winners and Silver -runner up

Trophy: Grade Winner

Team Roster:

Please ensure all your players are registered online through game day. Players need to be registered for Glory League scoring. All players named on the roster prior to the first game, may participate in the tournament. A minimum of 8 players are required for each team roster, maximum of 12.

Player registrations close 30th September.

If a late addition or injury replacement is needed to be added to the roster, please inform the tournament organiser.

Players must play in a minimum of 2 games prior to playing in the quarter finals, semi-finals or finals.

Player cannot play in two teams during this tournament. This is due to the welfare of that player.

Zone Defence:

No Zone defence to be played for U14 grades and U16 Grades.

If you suspect a team is playing zone, please approach the Venue Controller and request a Zone Buster.

Youth Age Group classifications 2025:

U12 age group for players born 2014 and 2015

U14 age group for players born 2012 and 2013

U16 age group for players born 2010 and 2011

U18 age group for players born 2008 and 2009

Note: Players are eligible to play up a grade, but cannot play down a grade.

ie: 2012 aged player can play in the U16 grade but a 2011 player cannot play in the U14 grade.

Score Bench Duty:

Each team is to provide a minimum of two score bench volunteers to score for each of their own games (Preferably 4 bench helpers in Total)

Points

Points will be awarded as follows:

Winner: 3 points

Loser: 1 point

In the event of team teams finishing on the same points, the team that won the game between those two teams will be declared the winner.

In the event of a three way tie, the winner will be determined by points differential between the 3 teams.

Forfeit:

In the event that a team forfeits a game, zero points will be imposed to the defaulting team.

Two points will be awarded to the non-defaulting team, with a 20-0 result entered.

Team Benches:

Sitting on the score bench, TEAM A must sit to the left and TEAM B sits to the right.

TEAM A (Home/White) listed first on the ipad, TEAM B (Away/Dark) listed second

Only management, coaches and players are allowed to sit on the score bench.

Rubbish:

Please be considerate and ensure your team removes any rubbish from the bench and court area at the end of each game. Do not leave any rubbish in the changing rooms and please leave in a tidy state for other teams.

Undergarments:

Undergarments worn by players must be of compression material and design.

Each team must wear all the same colour of undergarment.

Jewellery:

All jewellery to be removed prior to playing a game, if it cannot be removed then it must be covered with tape so it is not risk to other players.

Venue Controller:

Should you wish to log an incident, please approach the venue controller. They will have an official game incident report form that can be completed. An incident needs to be addressed in writing, with the VC, within 20 minutes of the conclusion of the game.

- A blood kit can be located at the VC desk or under each score bench.
- A basic first aid kit is available at the VC desk.
- Ice can be found be also found at the VC desk or where labelled in the foyer

Food and Drink:

No food and Drink is permitted on any courts, at any venue.

Only water and sports drinks are to be consumed on the courts.

- AUT Gym has a Subway outlet located in the building by reception.
- Eventfinda Stadium will have their reception café open, coffee will be available from doors open.
- Pulman Arena will have food trucks available outside the main doors and the Stadium café open
- YMCA Gym is located next to a McDonalds Restaurant

SAS Slam Refund Policy:

- A \$100 non-refundable team entry fee is payable at the time of each team registration.
- Teams that default or withdraw from a game without reasonable justification will be declined entry the following year.
- Player refunds will be issued for teams that have been asked to move grades and refuse the alternative placement.

SAS Slam Competition Grades:

- The tournament organizer reserves the right to move teams to an alternative grade other than the grade originally entered in the event that there are insufficient team entries in any particular grade. This action will be taken in order to create a viable and competitive grade.

SAS Slam Uniform Orders:

- Once a team has registered, team managers will be contacted by SAS. The manager will then receive an instruction link to make player payments and order of their SAS Slam team uniforms
- A 50% deposit will be required when placing your initial uniform order and the balance due before delivery.
- CUT OFF DATE FOR PERSONALISED UNIFORMS- FRIDAY 5th SEPTEMBER 11.59pm
- No personalized uniforms will be manufactured past this date. Stock uniforms will be available.
- All players must wear a SAS tournament uniform and have paid their player fee to participate.
- Once personalized uniforms have been ordered, produced and delivered they are unable to be swapped or changed. **Please order carefully.**
- If a player's personalized uniform has been ordered and produced, and that player is unable to participate or continue in the tournament, there will be no player registration fee refund issued.

Note: That player will still receive their personalized uniform.

Physio:

An experienced physio will be available onsite for players to access, treat and provide advice for your injuries. One will be located at both the Eventfinda Stadium and Pulman Arena.

No charge for ACC covered injuries.

Extra charges will be incurred for tape and materials. \$5-\$10 depending on what is used.

Merchandise:

Merchandise stalls will be available at Pulman Arena and Eventfinda Stadium for the purchase of SAS Slam Australasian gear.

Door Charge:

There will be no door charges at any venue.

Parking:

Parking at EFS, YMCA, Pulman Arena and AUT venues is free over the weekend.

- AUT North Shore does require you to park in carpark 2, this is the carpark closest to the road.

Results and Draws:

2025 Results and Draws : https://websites.mygameday.app/assoc_page.cgi?c=0-12972-0-0-0&a=COMPS

SAS Slam Website: <https://sasaustralasianslam.co.nz/>

Tournament Photos:

Available here: <https://www.facebook.com/sasaustralasianslam/>

Photographers

Must be registered with the SAS Slam organisers and are required to wear an identifying lanyard at all participating venues

2025 Venues:

Eventfinda Stadium, Silverfield Lane, Wairau Valley, Auckland (EFS)

AUT Gym, North Shore Campus, 90 Akoranga Drive, Northcote, Auckland (AUT)

YMCA, Akoranga Drive, 5 Akoranga Drive, Northcote, 0627 (YMCA)

Pulman Arena, 90 Walters Road, Takanini, Auckland 2112 (BP)